

Disney · PIXAR

# THE INCREDIBLES



TAKARA  
09

00211  
8 44284 00136 6  
WWW.BOOM-KIDS.COM

**BOOM**  
KIDS!

**2** 2009  
\$2.99  
COVER A

Disney • PIXAR

# THE INCREDIBLES

BOOM  
KIDS!

2

2009

\$2.99

COVER B



00211

8 44284 00136 6

WWW.BOOM-KIDS.COM

Disney PIXAR

# THE INCREDIBLES

WRITERS

**MARK WAID AND  
LANDRY WALKER**

ART

**MARCIO TAKARA**

COLORS

**ANDREW DALHOUSE**

LETTERER

**TROY PETERI**

EDITOR

**AARON SPARROW**

COVERS

**MARCIO TAKARA**

**COLORS / ANDREW DALHOUSE**

SPECIAL THANKS: JESSE POST,

LAUREN KRESSSEL, ELENA GARBO, LISA KELLEY,  
AND KELLY BONBRIGHT

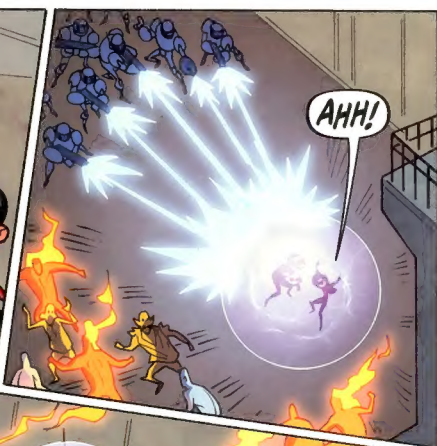


INCREDIBLES: CITY OF INCREDIBLES #2 - September 2009 published by BOOM KIDS!, a division of Boom Entertainment, Inc. All contents © 2009 Disney/Pixar. BOOM KIDS! and the BOOM KIDS! logo are trademarks of Boom Entertainment, Inc., registered in various countries and categories. All rights reserved. Office of publication: 6310 San Vicente Blvd Ste 404, Los Angeles, CA 90048. Printed by World Color Press, Inc., St-Romuald, QC., Canada. 11/04/09



DID  
YOU HEAR ME,  
INCREDIBLES? YOU  
AND YOUR PALS IN BIG  
SCARY ARMOR ARE  
SURROUNDED!  
WHAT'RE  
YOU GONNA  
DO NOW?











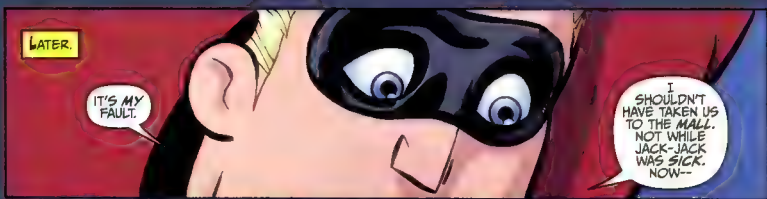
VREEEEEEEEEEEE





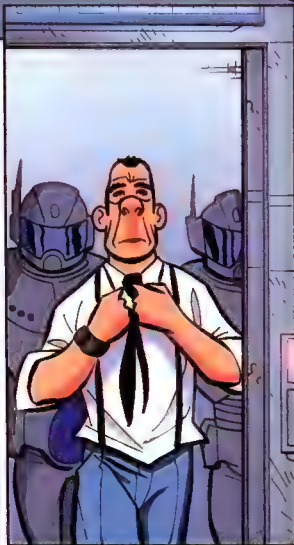






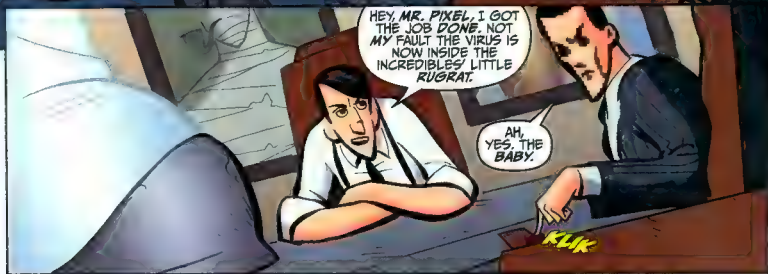


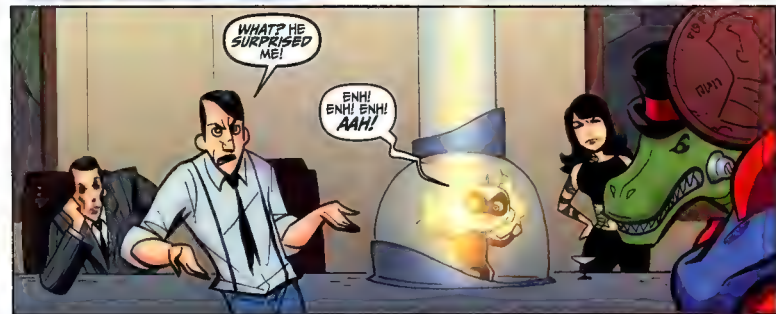
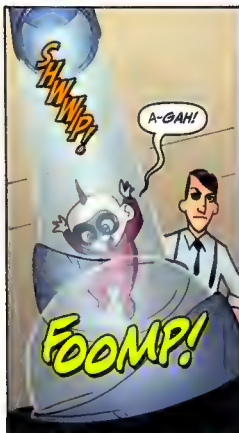


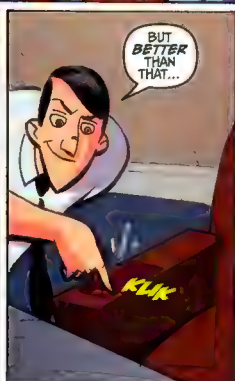




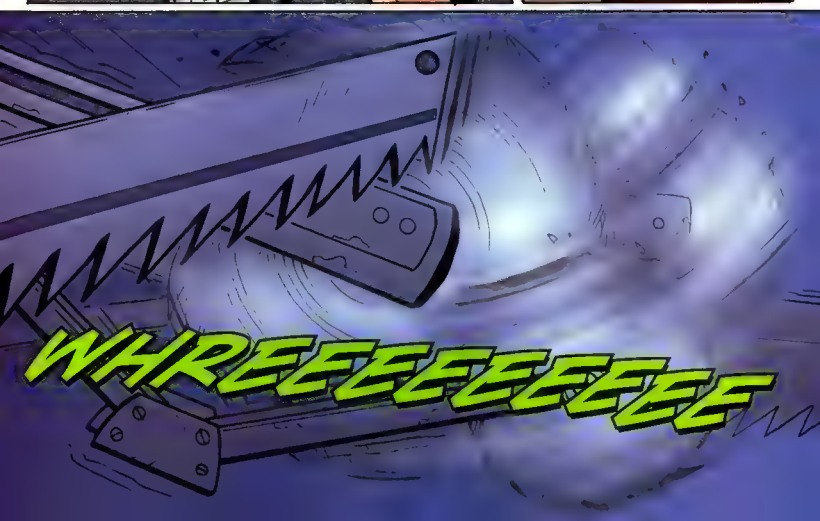












WHIRRRR!

AHH!  
I'M NOT  
BORED! I'M  
NOT  
BORED!

BOB, DO  
SOMETHING!

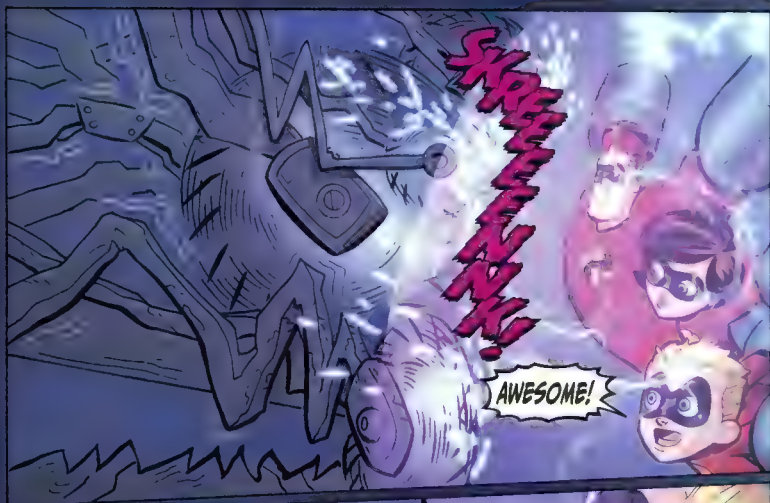
WHIRRRR!

HNNNGH!  
NO...  
USE...!

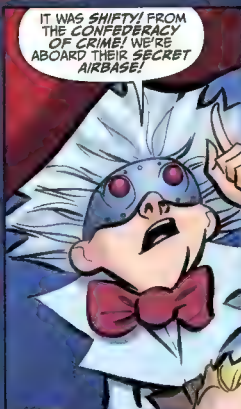
WAIT!  
SOMETHING'S...  
GIVING...  
JUST NEED...  
A FEW MORE...  
SECONDS...!

WE DON'T  
HAVE A FEW  
MORE  
SECONDS!

DASH!





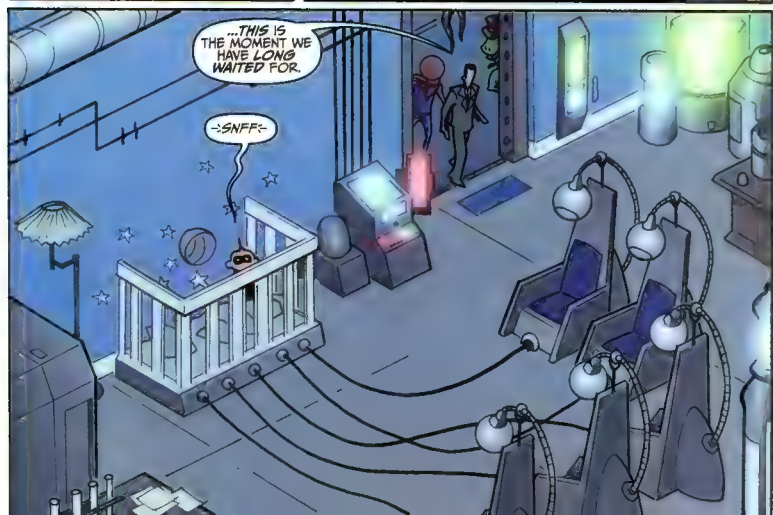
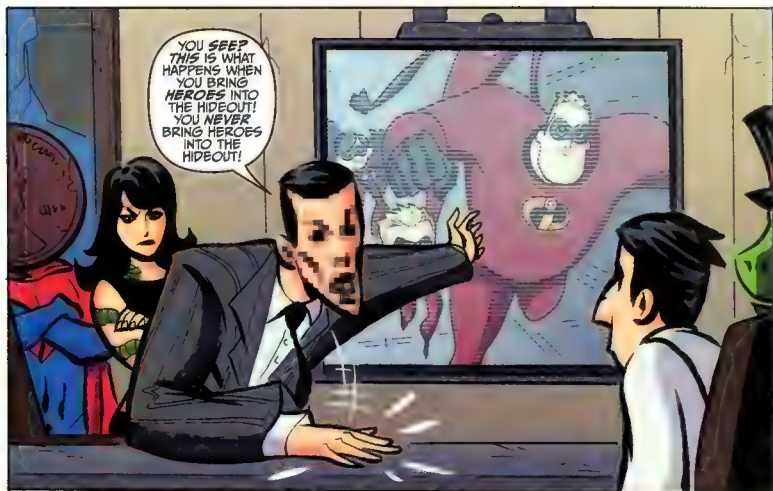


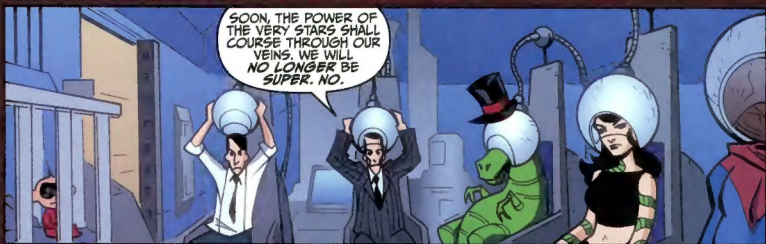
**WOOT!WOOT!WOOT!**

ALERT!  
PRISONERS  
FREED!  
PRISONERS  
FREED!

SHOWTIME...!

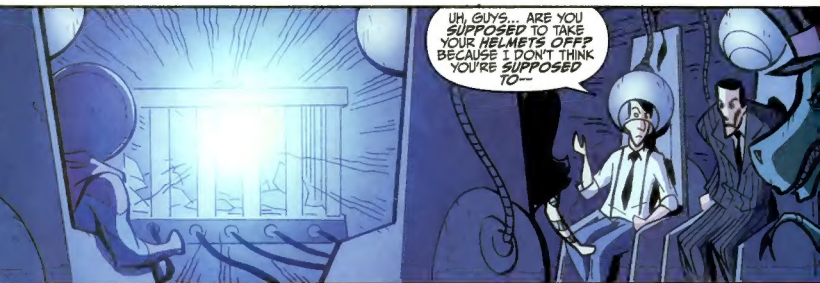












## KIDS DON'T READ COMICS

That's been the conventional wisdom for quite a while, hasn't it? We all read quotes from executives at our favorite comic publishers, saying how sales figures are steadily declining and new readers are harder to come by. This always seems to be presented with a sense of wonder, as if it was an unknowable mystery that might never be solved.

I first discovered comics when I was around 7. My great grandmother gave me a huge box of Archie books that a friend had passed on to her, and I must have read them each about twenty times. Shortly thereafter I discovered Green Lantern and Captain America, and I

was hooked. Somehow reality was no longer as interesting as Stan and Jack's four-color fantasies, and I was never quite the same.

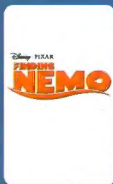
I've seen many parents in the various comic shops I've visited, monitoring what their child buys, and I think that's fantastic. I wish more parents would take an interest in their kids' hobbies enough to care what they are exposed to. I especially wish there were more books in the marketplace that a parent could feel comfortable purchasing. That's the philosophy here at BOOM! Kids. We're determined to start building the next generation of comic readers, no matter how many times we're told that it can't be done. By and

large, our fantastic retailers have embraced the BOOM! Kids line... another thing we were told would never happen. Maybe we're like LOST's John Locke here at BOOM! "Don't tell us what we can't do".

So how do you get younger readers hooked on comics? The same way you get older readers. Share your love of the medium with them. Give them storytelling that they can respond to at a price they can afford. Give them fantastic art and characters that appeal to them. Getting parents and teachers on board may not be a bad idea either. As long as it can be fun, comics may be a valuable teaching tool that will keep a child reading into their teens and adulthood.

My friends Marie and Eric just welcomed their son Ethan into the world... and all I want to know is "Has he started reading yet?" Because I want to give that kid some comic books!

- Aaron Sparrow, Editor



**ROSS RICHIE**  
chief executive officer

**MARK WAID**  
editor-in-chief

**ANDREW COSBY**  
chief creative officer

**CHIP MOSHER**  
marketing director

**ADAM FORTIER**  
vice president,  
publishing

**MATT GAGNON**  
managing editor



BIG, BOLD, BOOM!  
www.BOOM-KIDS.com

## Q & A WITH ARTIST OF THE MONTH - ALLEN GLADFELTER

*How did you become a comic book artist?*

When I was about 8 I started to read the daily comics in the local newspaper. My favorites were Peanuts and Garfield. Bloom County and Steve Canyon. Somewhere along the way I thought it would be fun to try to draw them myself. My mother gave me a lot of encouragement and bought me art supplies and gave me money to photocopy my comics at the print shop around the corner. Soon, I was drawing comic books, copying them for fifty cents and selling them on the street like a newsie for a dollar. I was in business! That's been my story ever since, drawing comics and trying to get them out there into the big, big world.



*How did you become involved with BOOM! Kids?*

I worked hard and got extremely lucky. I find that good luck tends to follow hard work. I had drawn some comics for a local weekly tabloid paper with my friend, the writer, Mark Cooper, and we had published a collection of them that we were selling at the Emerald City Comic Con. Apparently, a copy of our book got into the hands of Ross Richie, and apparently he liked what he saw. I can draw cars pretty well, and I can tell stories pretty well and there are a lot of stories with cars in that collection. So Boom! contacted us to see if we would like to work with Boom! on Cars. Well, of course!

*What do you like most about drawing the CARS characters?*

I know it'll sound kinda silly, but what I like most about drawing the CARS characters is that I'm drawing cars! I like drawing race cars and old trucks

and hot rods and space cars and even normal everyday cars. When I'm not drawing cars (or when I'm not drawing other kinds of comics) then I'm out in the driveway working on my car. I have an old Porsche that never seems to run right, but monkey-wrenching around on cars is part of the fun!

*Is there any other Disney-Pixar title you'd like to work on in the future?*

Well, I hope to keep working on CARS, first and foremost. I think it would be awesome to become the Carl Barks of CARS! So one of these days I hope to get to draw the interior storytelling pages of CARS. But if I had to choose ANOTHER Pixar title, I'd pick Ratatouille. Ratatouille is a story about the redeeming power of art and about how one should strive for excellence no matter what your circumstances may be. And it's set in Paris, the most beautiful city in the world! To draw Ratatouille would be to immerse my art into the beauty and mystery, the art and the atmosphere of Paris. Wow! That would be a dream come true, indeed.

Thank you and KA-CHOW!  
Allen Gladfelter